





**Hole 1**

Paved path and beyond are Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty. Do not throw if you have any chance of hitting other park users.

**Hole 2**

Do not throw if pedestrians or bikers are coming on the paved path. Beware of and yield to mountain bikers riding down the dirt path.

**Hole 3**

There is a steep drop with a spillway behind the basket: you do not want to overshoot your drive or approach.

**Hole 4**

The marked tree is a Mandatory— your disc must pass to the left of it. If your disc passes to the right, take your next shot from the marked drop zone with a one stroke penalty. To the right of the marked line is Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty. Long grass behind the basket is In Bounds. Beyond the fence is private property: discs thrown over may not be retrieved. Basket is on a straight line through the white stake.

**Hole 5**

Paved path and beyond as well as to the right of the marked line are Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty.

**Hole 6**

Yield to other park users. If you overshoot the basket, there is potential of landing in the creek.

**Hole 7**

Yield to other park users.

**Hole 8**

Do not throw if you have any chance of hitting other park users. If a group is behind you, yell “clear” when finished the hole. Basket is on a straight line through the white stake.

**Hole 9**

To the left of the marked line is Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty. Basket is on a straight line through the white stake.

**Hole 10**

To the left of the marked line is Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty. The marked tree is a Mandatory— your disc must pass to the right of it. If your disc passes to the left, take your next shot from the marked drop zone with a one stroke penalty

**Hole 11**

Basket is on a straight line through the white stake.

**Hole 12**

Potential for lost discs or a very tough next shot if you overshoot the basket.

**Hole 13**

Paved path and beyond is Out of Bounds: take your next throw from your previous lie or where your disc was last in bounds with a one stroke penalty.

**Hole 14**

Never throw if you have any chance of hitting other park users. River is Out of Bounds. If you land in the river, loose a disc, or choose not to throw over the water on your drive, take a throw from the marked drop zone. It counts as your third throw. If you are behind another group, wait for them to walk to the tee of hole 15 (to the right of the clump of trees) before driving.

**Hole 15**

Potential for lost discs if you overshoot the dogleg. Basket is on a straight line through the white stake.

**Hole 16**

If a group is behind you, please yell “clear” when finished the hole. Basket is on a straight line through the white stake.

**Hole 17**

If a group is behind you, please yell “clear” when finished the hole. Under the aqueduct is a “Mandatory” - if your disc goes over, you must re-throw with a 1 throw penalty (so your second drive would count as your third throw).

**Hole 18**

Basket is on a straight line through the white stake. If a group is behind you, please yell “clear” when finished the hole. Thanks for playing! This course is made possible by the Grande Prairie Disc Golf Club. Without a strong membership, disc golf in Grande Prairie is not possible. Consider joining. Email [gpdiscgolf@gmail.com](mailto:gpdiscgolf@gmail.com), go to [www.gpdiscgolf.com](http://www.gpdiscgolf.com), or find us on facebook.