

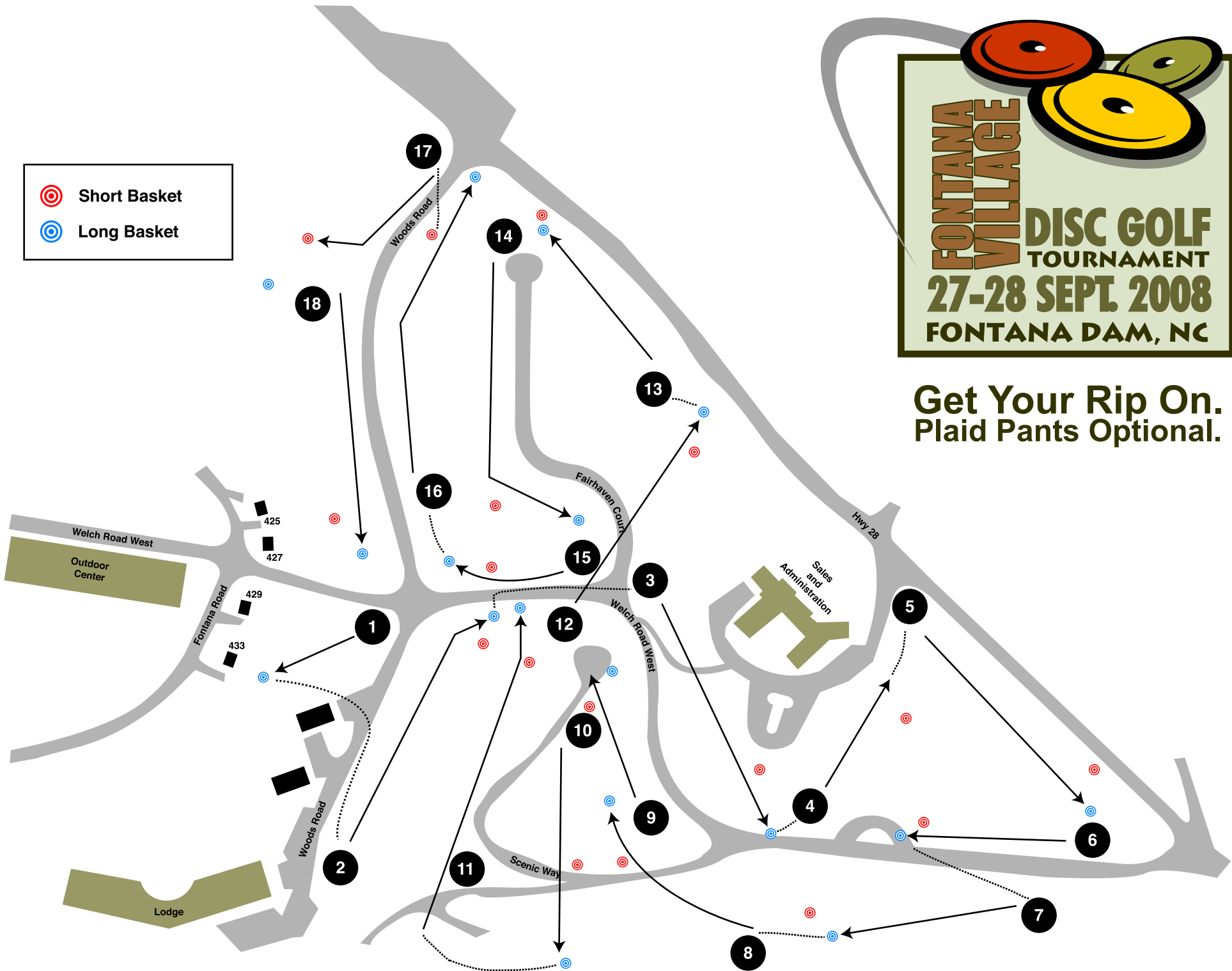
Short Basket

Long Basket

Fontana  
Village

Disc Golf  
Tournament  
27-28 SEPT 2008  
Fontana Dam, NC

Get Your Rip On.  
Plaid Pants Optional.



# DISC GOLF RULES FOR RECREATIONAL PLAY

## GENERAL

Disc Golf is played like ball golf using a flying disc. One Point is counted each time the disc is thrown and when a penalty is incurred. The objective is to acquire the lowest score.

## TEE THROWS

Tee throw must be completed within or behind the designated tee areas.

Do not throw until the players in front of you are out of range.

Inexperienced players should use the short tees, designated by yellow Innova markers.

## LIE

The spot where the previous throw landed, mark with a mini disc or turn over the thrown disc.

## THROWING ORDER

After teeing off, the player whose disc is farthest from the hole always throws first. The player with the least amount of throw on the previous hole is the first to tee-off on the next hole.

## FAIRWAY THROWS

Fairway throws must be made with the foot closest to the hole on the lie. The other foot may be no closer to the hole than the lie. A run-up and normal follow-through, after release, is allowed.

## DOGLEG

A dogleg is one or more designated trees or poles in the fairway that must be passed. Until the dogleg is passed, the closest foot to the dogleg must be on the lie when the disc is released.

## COMPLETION HOLE

A disc that comes to rest in the disc pole hole basket or chains constitutes successful completion of that hole.

## UNPLAYABLE LIE

Any disc that comes to rest above ground is considered an unplayable lie. The disc must be thrown from the new lie on the ground, directly underneath the unplayable lie.

## OUT OF BOUNDS

Paved roads are out of bounds. A throw that lands out of bounds must be played from a point 3 feet in bounds from where the disc went out of bounds.

## PENALTIES

Recreational players will not be penalized for rule infractions.

## COURSE COURTESY

Please pick up trash and help new players play by the rules. Remember the most important rule: The most fun wins. Tee off and fly freely.